**last\_touched\_var**

local latch = ""

function onValueChanged(key)

if (latch ~= self.values.text) then

local new\_last = self.parent:findByName(self.values.text)

local old\_last = self.parent:findByName(latch)

print("new: " .. new\_last.name)

new\_last.outline = true

if (nil ~= old\_last) then

print("old: " .. old\_last.name)

old\_last.outline = false

end

latch = self.values.text

end

end

local ltv = self.parent:findByName("last\_touched\_var")

function onValueChanged(key)

if ("touch" == key) then

ltv.values.text = self.name

end

end

**last\_touched\_edge**

local latch = ""

function onValueChanged(key)

if (latch ~= self.values.text) then

local new\_last = self.parent:findByName(self.values.text)

local old\_last = self.parent:findByName(latch)

print("new: " .. new\_last.name)

new\_last.outline = true

if (nil ~= old\_last) then

print("old: " .. old\_last.name)

old\_last.outline = false

end

latch = self.values.text

end

end

local ltv = self.parent:findByName("last\_touched\_edge")

function onValueChanged(key)

if ("touch" == key) then

ltv.values.text = self.name

end

end